

Pavee Jeungtanasirikul

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EDUCATION

- **Chulalongkorn University**, B.Eng. Computer Engineering , 2022 - present (Expected 2026)
GPA : 3.59

TECHNICAL SKILLS

- Languages : C, C++, Python, Java, HTML, CSS, JavaScript, TypeScript
- Library / Frameworks : React.js, Next.js, TailwindCSS
- Database : MongoDB, MySQL, PostgreSQL

EXPERIENCE

MYCOURSEVILLE CO., LTD.

June 2024 - August 2024

Front-end developer (Individual Study)

- Developed a web interface based on Figma designs using PHP, CSS, JavaScript, jQuery, and AJAX, integrating complex data management features with MySQL and phpMyAdmin.
- Collaborated with a team of developers, managing version control through GitHub and practicing teamwork and project coordination.
- Assist other projects by building components using Next.js, Typescript, and Tailwind CSS.

PROJECTS

Portfolio : <https://mingpv.vercel.app/>

- **Java Game Project** - Developed a 2D RPG game using Java in IntelliJ IDEA, focusing on game mechanics, game animation and performance optimization.
- **WebChat (mingchat)** - Designed and implemented a real-time web chat application using Next.js for the frontend, Supabase for backend services, and PostgreSQL as the database. Features include instant messaging with live updates, user authentication, and secure data handling, ensuring a seamless and interactive communication experience.
- **Chess Detection** - Developed a robust system for chess piece detection utilizing advanced computer vision techniques. By integrating YOLOv8, a state-of-the-art object detection model, with edge detection algorithms, we aimed to accurately identify and classify chess pieces on a board in various configurations.
- **Portfolio Website** - Developed a personal portfolio website using Next.js and TypeScript, styled with Tailwind CSS. Showcased projects, skills, and contact information with a clean, responsive design.
- **UNO Game Web App** - Developed a web-based UNO game, focusing on core web development skills without relying on libraries or frameworks. Built using HTML, CSS, and JavaScript for the frontend, with MongoDB Cloud for data storage. Implemented real-time multiplayer functionality, game logic, and user interface from scratch.

HOBBIES:

- Enjoy listening to Japanese and Korean music
- Regularly exercise to stay active and healthy
- Passionate about learning new things and exploring areas of interest